GUIDE FOR CAPTAINS

This guide hopefully will be of help to all captains who will be responsible for organising their team and players for playing TAFCA League matches online. It is a little bit different from OTB and will require a bit more thought and work by the captains and players in your team.

I advise you to read the new **TAFCA rules** for online play and any guides to familiarise yourself with all things "**TAFCA ONLINE**"!

1. When your club has entered teams and appointed captains with player's assigned to that team you as captain should make sure all your players have joined both **Lichess.org** and **TAFCA League Online** (*This is a TAFCA club page on Lichess*) before you as a team begin your TAFCA League campaign!

2. As captain you will be sent a fixture list and any other relevant information to help you.

3. When arranging a match (*see fixture list*), you first must get a team together as in OTB chess. Then you must send your team list (*Online Match card*) by email (***tafcaonline@gmail.com***) to League Controller. This will be in grading order using Chess Scotland start of season normal grade (2019-20) with players name, pnum, grade and username (handle). It must be sent 24 hours before the match.

4. When the League Controller gets both captains teams, he/she will send both captains the match pairings and player's online username (handles).

5. As captains you will contact your players and give then the details of their opponent, including their online username (handle). You must also make sure they know they must be online and logged into Lichess by 7:25pm and know what to do. (*See Guide to playing Chess on Lichess.org!*)

6. When players have finished their match, they must send you the result ASAP. Once you have all four results, you must send them by email (***tafcaonline@gmail.com***) to League Controller within 5 days of the match played.

7. Once results are up, you should check details online (*TAFCA website*) to make sure it is all correct!

8. For help you first must contact your club committee member responsible for TAFCA issues, or the TAFCA League controller.

9. Computer software, or any other help is not allowed and players could be banned if found guilty of using such things.

10. **Disconnection**: It is our belief that players have entered this league to play games of chess rather than win games by disconnection. (Please read in full our guide on "Disconnection").

11. It is expected that competitions will be conducted by playing chess, not by seeking loopholes in the rules. We actively promote Fair Play and goodwill amongst our members